This year's theme is:



THE MAKER





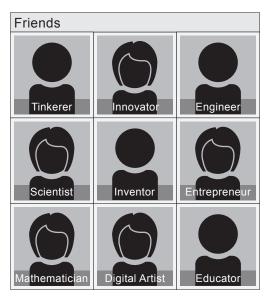


The Maker is an enthusiast who plays with things to learn about them. The maker gives them a try, takes things apart, and reimagines them. Makers are artists and writers, inventors and tinkerers, engineers and scientists—they direct their own learning by engaging in creative and stimulating experiences. The maker takes an idea and turns it into reality.



About





Maker Movement

The Maker Movement is an evolution of millions of people who are creating, inventing, and building new things in this grassroots movement of innovation. It is a community that celebrates learning and freely shares ideas, reigniting the do-it-yourself mindset. Over time, this community has developed many outlets (computer groups, electronics groups, robotics groups, craft groups, sewing groups, etc.), and there is a growing need for a space to bring them all together. Enter the MakerSpace.

MakerSpace

The Makerspace is a physical location where people can come together to meet, share ideas, learn, work together, and most importantly, make things—everything from traditional projects to those focusing on electronics, robotics, 3D printing, arduinos, and more through "experimental play." The space shares some aspects of the shop class, the home economics class, the art studio, and the science lab, and it is a great incubator for ideas given the constant focus on learning, the influx of new technologies, and the depth of talent by its members.

Links

http://llk.media.mit.edu/courses/readings/maker-mindset.pdf http://www.raisinggeeks.com/blog/maker-movement/